

# The Science DMZ

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### Overview



### **Science Needs**

- Data tsunami, new science processes
- Current problems
- Consequences

What is important and how to accomplish it

- Important aspects of the network for users
- Science DMZ architecture

Security Concerns

Recap

Resources

# Science Needs – the "Data Tsunami"



"Data Tsunami" is a nice cliché

- Dramatic and catchy
- It's been used many times before
- That's because it's a good way of describing the issue succinctly

Data volume is causing many disciplines to re-think their strategies, collaboration structures, etc. – Examples:

- Genomics
- Materials science (e.g. light source users)
- Medicine

Most disciplines do not have deep internal networking expertise – they need our help

### **New Science Processes**



Data Tsunami is not the whole story

New Science processes rely on networking for success

- Remote instrument control
- Real-time analysis for experiment health-check, collaboration, etc.
- Increasing scope of collaboration
  - Fewer instruments, more collaborators → increased need for collaboration tools, data sharing, etc.
  - Networks are the fabric the holds modern science together

Baseline performance requirements for wide-area networking are increasing dramatically – scientific productivity in many disciplines is gated on this

# Example – Light Source Users



Current model – scientists take data at light source, data sets are relatively small (scale of ~1TB) – use USB hard drives today

Changes – data rates

- Next generation of instruments produce 10x to 100x data
- Instruments with data rates of 250MB/sec being deployed
- Physical transport on portable media will shortly become unworkable for many collaborations that have relied on this method for many years

#### Changes – science process

- Experiment automation bringing added efficiency, but requires experiment health checks
- Near-real-time data analysis needed
- Beamline computational resources inadequate need supercomputer access
- Reliable, high speed data transfer to supercomputer centers necessary

### **Current Problems**



The network serves many scientists poorly or not at all

- HEP is an exception (e.g. LHC)
- However, HEP is a bad model for judging other disciplines
  - HEP is large, sophisticated, experienced
  - HEP has its own internal software and networking organizations
- Most disciplines don't have the sophistication and capabilities of HEP
- Most disciplines simply can't use the network for data transfer or visualization, so the scientists have stopped trying – they "know" it can't be done

Since users "know" the network can't work for them, they don't open trouble tickets

# **Current Problems – Technical Causes**



### Poorly implemented foundations

- Many networks still have packet loss (incorrect config, cheap hardware, poor design, etc)
- System defaults are wrong hosts still need to be tuned

#### Wrong tool for the job

- Use of SSH-based tools is common
- SSH has built-in performance limitations

#### Security blocks scientists at every turn

- Tools are blocked at the network layer or disallowed by policy
- Firewalls cause poor performance
- High-performance tools are often incompatible with system access technologies (e.g. SSH)

## **Consequences of Inaction**



Science will proceed with or without networks

Networks will decrease in relevance for most scientific disciplines and the institutions that support science unless networks can be made useful

- Lower return on investment in scientific infrastructure
- Longer time to discovery
- Reduction of technological and scientific leadership for USA
- If the high-performance networks built for science are not useful if the scientists can't use them then we have built a facility that is of no value to science
  - Productivity/collaboration benefits from networking not realized
  - Network-enabled modes of discovery unavailable
  - For many disciplines, THIS IS THE CURRENT STATE

### All Is Not Lost



Bad outcomes are not certain

There are successes – they just need to be generalized

Leadership by the networking community is required

- The old model of providing a toolkit and expecting scientists to learn networking has demonstrably failed
- The networking community must provide useful services and useful documentation for those services

Remember – Most users are not networking experts, and it is unreasonable to expect them to become experts

# What is Important?

Ease of use by non-expert users



- Scientists are scientists most are not network experts
- From the perspective of users, "the network" is the aggregate of applications, computers, storage systems, campus networks, regional networks, long-haul networks that participate in WAN data movement and similar tasks.
- In order for "the network" to be a useful tool, this complex assembly of components must somehow present a sane interface to non-experts

#### Zero packet loss between data movers

- High performance is impossible in the presence of packet loss
- This is different from commodity networking

Test and measurement for troubleshooting and repair

- Even though it works today, it will break tomorrow or the next day
- This is infrastructure provisions must be made for maintenance and repair

# Accomplishing the Important Things



Ease of use – reduce complexity

- Reduce number of devices in the path (fewer things to troubleshoot, configure, etc more on this in a minute)
- Dedicated infrastructure for data movement

#### Zero packet loss

- Again, reduce device count
- Use appropriate network devices (e.g. with deep output queues) this means eliminating LAN devices from WAN data path

#### Test and measurement

- Need well-defined location for well-configured test and measurement gear (e.g. perfSONAR)
- Locate test and measurement devices near data movers

# Security – decouple science and business security policy and control points

Lawrence Berkeley National Laboratory

# **Traditional DMZ**



#### DMZ – "Demilitarized Zone"

- Network segment near the site perimeter with different security policy
- Commonly used architectural element for deploying WAN-facing services (e.g. email, DNS, web)

#### Traffic for WAN-facing services does not traverse the LAN

- WAN flows are isolated from LAN traffic
- Infrastructure for WAN services is specifically configured for WAN

Separation of security policy improves both LAN and WAN

- No conflation of security policy between LAN hosts and WAN services
- DMZ hosts provide specific services
- LAN hosts must traverse the same ACLs as WAN hosts to access DMZ

## The Science DMZ



Science DMZ – a well-configured location for high-performance WANfacing science services

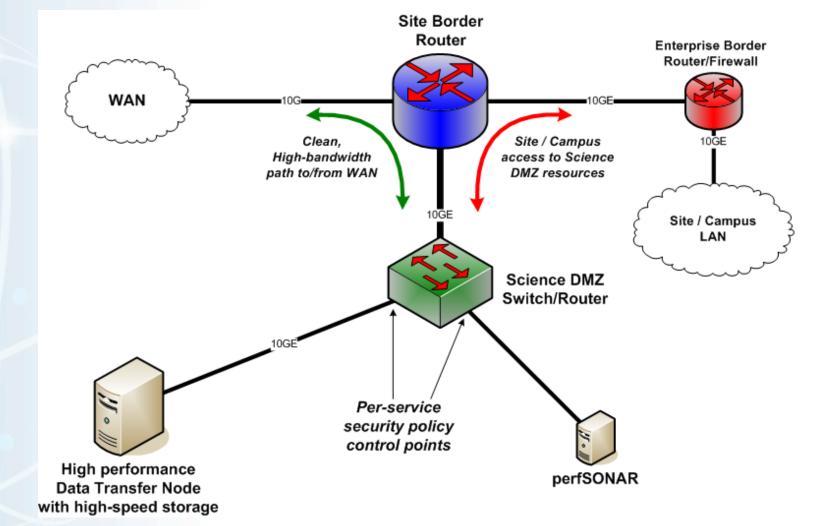
- Dedicated, high-performance data movers
- Highly capable network devices (wire-speed, deep queues)
- Virtual circuit infrastructure
- perfSONAR

DYNES project is a specific example of this general architectural theme

- Dedicated infrastructure for data movers
- Virtual circuit termination
- Many high-bandwidth science sites have moved to this architecture already as a matter of necessity – DYNES is expanding on this because it works

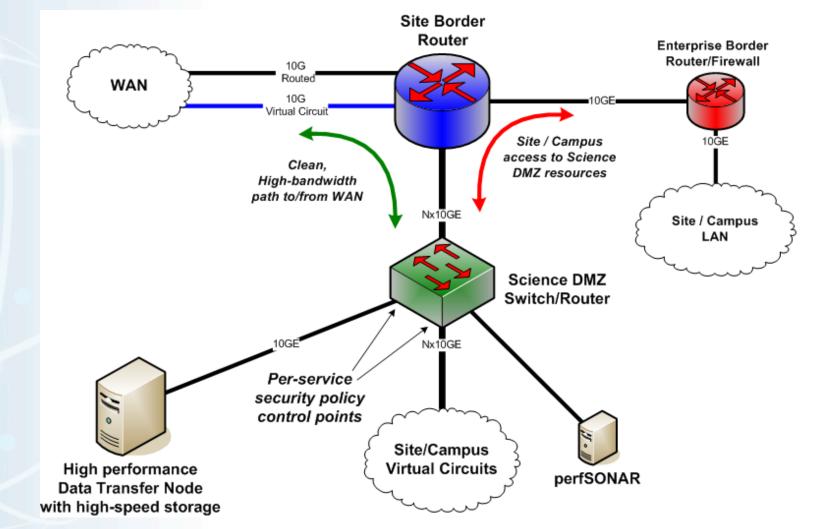
## Science DMZ - Simple





## Science DMZ - Advanced

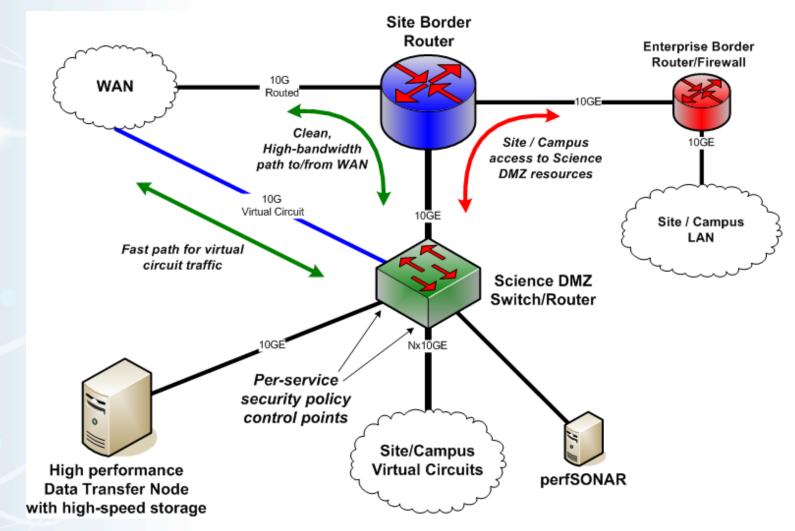




# Science DMZ – Separate Circuit Connection



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# Science DMZ Features and Components



Direct connection to site perimeter

- LAN devices eliminated from the path
  - LAN infrastructure need not be sized for science flows (reduced hardware costs)
  - LAN infrastructure need not be configured to support science flows (e.g. deep output queues can conflict with VOIP requirements)
  - LAN infrastructure need not implement features necessary for virtual circuits (reduced costs, reduced complexity)
- Security policy for science data movers is not conflated with policy for business systems, wireless devices, printers, VOIP, etc

## Science DMZ Features and Components



Dedicated infrastructure for science applications

- LAN devices are not part of the troubleshooting mix
- Dedicated devices are easier to configure properly and maintain
- Data Transfer Node for high-performance data movement

Test and measurement deployed on same network infrastructure as science resources

# The Data Transfer Node (DTN)



Dedicated, high-performance host for long-distance data transfer

High performance disk, for example:

- High-speed local RAID
- Fibrechannel attachment to SAN, if available
- Lustre or GPFS filesystem mount (e.g. when deployed at supercomputer center)

High-speed network connection (1G or 10G)

- Connected to Science DMZ
- Separate security policy from business traffic

Multiple sites and facilities are deploying DTNs (Supercomputer centers, labs, experiments, etc)

Significant performance gains from DTN deployment

# Science DMZ Security



Goal – disentangle security policy and enforcement for science flows from that of business systems

Rationale

- Science flows are relatively simple from a security perspective
- Narrow application set on Science DMZ
  - Data transfer, data streaming packages
  - No printers, document readers, web browsers, building control systems, staff desktops, etc.
- Security controls that are typically implemented to protect business resources often cause performance problems

# Science DMZ Security Implementation



Security policy for Science DMZ can typically be implemented with router filters/ACLs

- No need for an expensive firewall (and LAN firewall doesn't have to have WAN capabilities such as large buffers)
- Modern routers can filter packets at wire speed
- Routers do not rewrite packet headers and track state like firewalls do → entire classes of bugs/issues eliminated

Security policy for Science DMZ does not affect business systems (e.g. inbound ports for support of parallel data transfers)

- Desktops, printers, etc. not on Science DMZ
- Science DMZ systems are not subject to business security policies or policy enforcement devices
- This is sane appropriate policies and controls are applied in both cases

### Science DMZ Benefits



#### LAN infrastructure need not carry wide area science traffic

- Science traffic has different characteristics than business traffic
- Deep output queues, dedicated interfaces, etc. are expensive
- Accurate counters, per-filter counters, etc. are expensive

#### LAN transfers are much easier than WAN transfers

- Internal transfer of data from the site/campus LAN to/from the local Science DMZ will be much easier to debug, and is much more tolerant of the loss typically found in LANs
- LAN losses do not affect WAN transfers

## Science DMZ Benefits



Separation of security policy

- Science DMZ security policy need not protect desktops, printers, etc
- Router filters do not have the problems firewalls have

#### **Dedicated hosts**

- Data Transfer Node is not some desktop, interactive node, cluster headend, etc. with a bunch of other stuff running on it
- Fewer hosts to tune for WAN transfers
- Configuration is stable, CPU and I/O resources dedicated to moving data

Science DMZ scales with science need

- As science data intensity increases, Science DMZ can be upgraded without burdening entire LAN
- High-bandwidth instruments, connections to facilities, etc. can be added
- We know these needs are coming soon it is time to prepare

# Network Performance Knowledge Base



http://fasterdata.es.net/

Host tuning information:

http://fasterdata.es.net/fasterdata/host-tuning/

Data transfer tools (including SCP/SFTP issues):

<u>http://fasterdata.es.net/fasterdata/data-transfer-tools/</u>

Data Transfer Node, including sample hardware config:

<u>http://fasterdata.es.net/fasterdata/data-transfer-node/</u>

